## **Functional Behavioral Analysis Activity- Stats Card**

For this activity you and the client can either create your own or use the worksheet. The child can draw/color in the body to identify how they respond when the symptom occurs. To create your own, use paper to put the "stats" and a drawing of the child on the front page and on the back include relaxation strategies, associated feelings and cognitions. Feelings and cognitions will be completed as you get to these components in the model.

## What you will need:

- Paper
- Scissors
- Markers/crayons/colored pencils
- Time and creativity

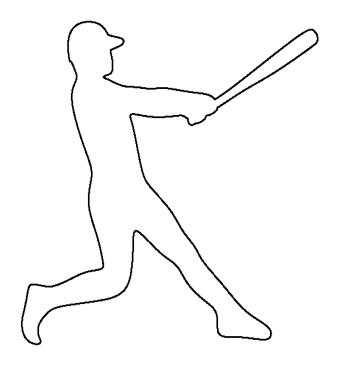
## Stats Page (Front):

- Name: Define the symptom
- When did it start?
- When is it the worst?
- What is happening right before?
- What is happening just after?
- What makes it worse/better?
- What are the physical triggers?
- What is present?
- What time is it?
- What coping skills are you using?
- What are the adults (or peers) around doing before, after, during?
- Where are you when the symptom occurs?

## Stats Page (back)

- Relaxation Strategies
- Associated Feelings
- Associated Cognitions

Name (Operationalize/Define the Symptom)



High Score (Frequency of Symptom)

Length in Position (Duration)

Body position (What happens in your body?)

Team Location (Where the symptom occurs?)

Pre-Game Rituals (What happens right before?)

Post- Game Rituals (What happens right after?)

Tips from the Pro (What makes it better or worse?)

Relaxation Strategies:		
Associated Feelings:		
Associated Cognitions:		